

## High-speed data transmission protocol TR-LINK

#### > Simplified connections between units

A single-mode optical fiber cable is used for TR-LINK. In addition to 512-channel audio signals, synchronous and control signals are transmitted via a single optical fiber cable.

Therefore, the synchronous signal cable and control signal cable, which were conventionally required for each unit along with the audio cable, are no longer required, and the units are connected to each other using a pair of optical fiber cables only.



#### > Easy maintenance

Maintenance of the router unit and DSP core, which form the heart of the system, is performed by unit-wise replacement instead of the more troublesome replacement of a circuit board.

Because connections between the units are made using optical fiber cables only, a faulty unit can be replaced even when the system is operating. Connecting and disconnecting an optical fiber cable while the system is operating does not affect the system operation.

#### > 32-bit floating point data transmission

MADI was previously used for connections between the I/O unit and the audio processing unit.

MADI performs 24-bit fixed point data transmissions, however, and even if the DSP core performs

high-precision arithmetic operation, some data loss is unavoidable owing to data transmission using MADI. When using TR-LINK, on the other hand, all audio data are transmitted in a 32-bit floating point data state. Thus, as long as the I/O unit is connected to DSP via TR-LINK, regardless of the distance between them, there

IR-LINK, regardless of the distance between them, there will be no data loss at all, as if these units are connected in a single cabinet.

Analog audio signals to be input to the I/O unit are

Analog audio signals to be input to the I/O unit are converted into 32-bit signals in the I/O unit, whereas analog audio signals to be output from the Line-out card are directly converted into analog audio signals from 32-bit signals in the I/O unit.

#### > Separation of units

A massive volume of data is sent and received between the DSP module and the routing module, and a mutual connection via the backplane inside the same cabinet was the only method used in the past.

When the above method is used, all modules are put in an electrically connected state. Therefore, it was not possible to completely eliminate the risk of a trouble occurring in a single module affecting the other modules. On the other hand, using TR-LINK, which can transmit 512-channel audio data in a 32-bit floating point data state, the data can now be transmitted between modules using an optical fiber cable. As a result, the DSP module and routing module can be installed as completely separate units.

The units are completely electrically separated from each other and thus it is possible to minimize the risk of a trouble occurring in a single unit affecting the entire system.

## Hybrid Audio Processing

#### > Higher integrated processor

The NT series adopts TAMURA's own hybrid audio processing system using the DSP and the FPGA. The combined use of superior features of both these devices significantly improves the arithmetic operation capacity and provides a higher integrated processor with high processing performance for the NT series. The entire system has been significantly downsized, for

example, a 1U-size DSP unit can perform 256-channel audio signal processing.

Power consumption has also been considerably reduced compared with conventional systems because of higher integrated circuits and a downsized system.

## > Higher integrated circuit with 44-bit high-precision arithmetic operation capacity

TAMURA has developed a new algorithm that can perform a 44-bit floating-point arithmetic operation for function such as an equalizer for which sound quality is particularly important.

The distortion produced by deviation is reduced by increasing the accuracy of the arithmetic coefficient, making it possible to achieve an unprecedentedly clear and transparent sound quality.

## Availability and fault tolerance

#### > Hot standby system

The router unit, which is a core component of the system, has a backup system that is always on hot standby. That is, exactly the same unit is in a standby state with the same operation status as that of the active unit.

The standby system always stores a mirror copy of the active system's operation status. Therefore, switching to the standby system can be performed immediately. This feature minimizes the system downtime.

#### > High-speed startup

The startup time of the entire console system from its power-off state is approximately 30 seconds. Even when a critical system error occurs and the entire system must be restarted, this feature can minimize the system downtime.

#### > Firmware-based system

The NT series has been built as a firmware-based system without using general-purpose operating systems such as Windows and Linux.

Because this system does not require a shutdown operation, the system can be restarted promptly at any time

Furthermore, all operations are always stored in the backup memory; therefore, the status immediately prior to shutdown is restored when the system is restarted. Even when the system is involuntarily restarted after a power trouble or other unexpected accidents, the operation status will be securely maintained.

## **IO Sharing**

#### > Sharing of input audio

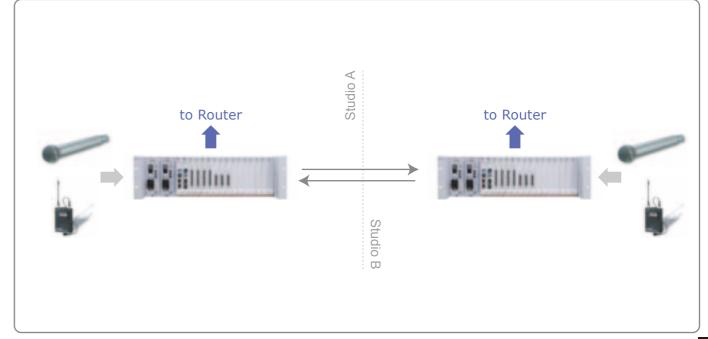
The audio input to a single I/O Frame can be shared between multiple systems.

For example, you can construct a system that allows a microphone to be used in each studio from either of the two studios.

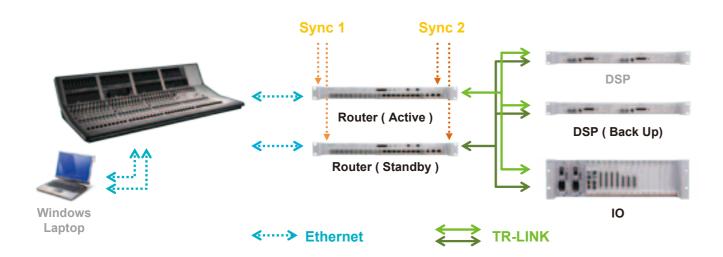
This feature makes it possible to mutually use the systems at two studios for emergency backup or use one of the systems as the Premix Mixer.

Controls, such as the gain control of a microphone input shared by multiple systems, are enabled from any system. Furthermore, the control protect setting is made at any system, which enables the gain control to be performed from a specific system only.

The input audio can be shared among a maximum of eight systems.



## Connection diagram



## Specifications

> System		
■ Sampling frequency	48k	Hz / 96kHz
Routing cross point	10,2	40 10,240
Maximum number of signal processing channels 1,024ch		1,024ch
Synchronous signal	Video (N	NTSC/PAL)
		Word
	AES	3 / AES3id
■ DSP CORE	Maximum 5 DSF (including 1 b	
Number of TR-Link audio channels		512ch

ROUTER	
Supply voltage	AC100-240V 50/60Hz
Number of TR-Link ports	20 ports
Maximum number of signal processi	ng channels 1,024ch
Synchronous signal input connector	BNC connector x 2 XLR connector x 2

#### > DSP CORE

Supply voltage	AC100-240V 50/60H	Z
<ul> <li>Number of signal processin</li> </ul>	channels 256c	h

## > IO FRAME

■ Supply voltage	AC100-240V 50/60Hz
Number of installed slots	14 slots
■ IO cards	8ch Dsub MIC/LINE IN card
	8ch BNC AES IN card
	HD-SDI card
	8ch Dsub LINE OUT card
	8ch BNC AES OUT card
	MADI IO card
	GPIO card

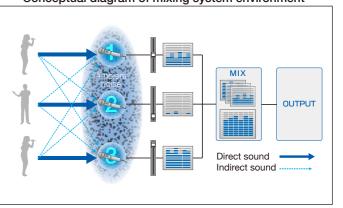
#### > AUTOMIX function

The AUTOMIX function of NT series models automates some of the mixing operations.

In broadcast and content production that use several microphones, an audio mixing engineer must accurately and immediately control the fader for multiple microphone channels depending on the situation.

The AUTOMIX function uses network technology to perform an automatic microphone channel fader operation in an effort to lighten the load of the mixing engineer and provide environment in which the engineer can concentrate on sound quality adjustment and other tasks.

#### Conceptual diagram of mixing system environment



#### Main Specifications of AUTOMIX

	Item		Specifications
	No. of Automix SHARC DSPs		Maximum 4
Specifications		No. of Automix channels	16ch
	Automix ch format	Mono	
		Sample freq	FS 48k
	Connection channel	Connect ch type	HA/Line Input Group M1/M2/M3
		Connect ch format	Mono/Stereo/5.1
		Connect ch signal path	Depends on the insertion path



The AUTOMIX function of NT series models uses gainsharing technology to provide the following features.

- (1) Makes it possible to gain a natural auditory sensation
- Produces a sound without the obvious noise gate effect.
- Produces sound right from the start of a speech.
- No need for mixing engineer to bother about level fluctuations.
- · Causes no ambience imbalances.

(2) No need to set a threshold level

- Ambient noise during a low threshold level does not cause the gate function to activate.
- High threshold levels do not cause the gate to be closed.
- Even if the threshold level is set in a quiet room, it will operate properly when there is audience clapping or a musical performance.
- (3) No need to set attack time and hold time
- (4) No unnatural muting (no ambient) occurs even immediately after a speech has finished and the subsequent feeling of reverberation is maintained.
- (5) The endings of words in a speech are captured properly.
- (6) The quality of ambient noise does not change when a new speaker starts talking.
- (7) No popping noise occurs in the lower frequency range (caused by gate operation).



## Excellent operability

#### > Two parameter operation methods

Two methods are available for channel parameter operation, namely, the center-assign method, which assigns channels on a panel at a single location, and the channel-based method, which performs the operation for each channel as in the case of an analog console. When you want to concentrate on a single channel sound, the center-assign method is most suitable because it allows you to operate all parameters at once. On the other hand, the channel-based method is convenient when urgency is required, for example, during live broadcasting, because it allows the engineer to operate multiple channels at the same time. These two operation methods are suitable for different

NT880 allows operation using either method so that both methods can be selected in accordance with the situation and the level of expertise of a mixing engineer. For the channel-based method in particular, high operability for a quick response to the situation that changes moment by moment is achieved by placing 14 encoders per channel in order to minimize the function switching operation.

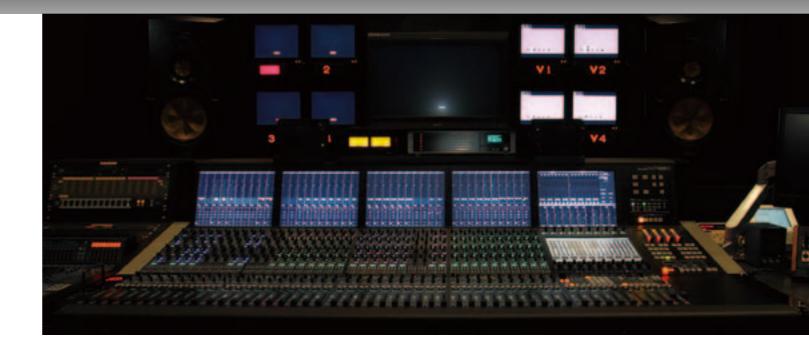


#### > Channel layout editing functions

"Add new channels," "delete channels no longer in use," or "add a new microphone channel to existing active channels because another microphone has been added." As in the case of these examples, it will be ideal if you can flexibly change the channel layout in accordance with the situation instead of having a channel layout that is fixed once it is set.

To enable such an operation, NT880 is provided with sophisticated channel layout editing functions (such as channel addition, deletion, copying, and cut and insert) on the touch panel.

This feature intuitively and instantaneously enables mixing engineers to set up an ideal channel layout.



# Flagship model pursuing optimal ease of operation to enable high-level creative work

## Expandable to large-scale systems

#### > Number of physical faders

NT880 can be configured with up to 150 physical faders. Two or more consoles in different cabinets can be operated as a single console system as long as the number of installed faders is within the maximum number of faders. (11)

#### > Operator-specific section concept

When two or more engineers perform mixing operations at the same time, other engineers' work can be interrupted or their specific settings may be lost if one engineer needs to perform an operation that affects the entire console. To prevent such inconveniences, TAMURA has introduced the section concept.

A 'section' specifies the operation range of one engineer. The extent of the effect from one operation is confined to the designated section only.

A mixing engineer can also set Pre-Fader Listen (PFL) and After-Fader Listen (AFL) solo functions independently for each section. Therefore, engineers are provided with conditions under which they appear to be working on separate console systems.

One console system can be divided into a maximum of four sections.



#### > High-performance processor

NT880 has a control system that is built on the assumption of simultaneous operations by two or more engineers.

Even if there is a simultaneously imposed workload of four engineers, there is no delay in the response time of the operation panel displays or the adjustments made for audio

(\*1) There are cases in which restrictions apply to the installation position, distance, and other factors.



## Specifications

### > Console

Supply voltage	AC100-240V 50/60Hz
Maximum number of physical fac	ders 150 faders
Bank / Layer	6Bank / 2Layer
Number of fader groups	32Group

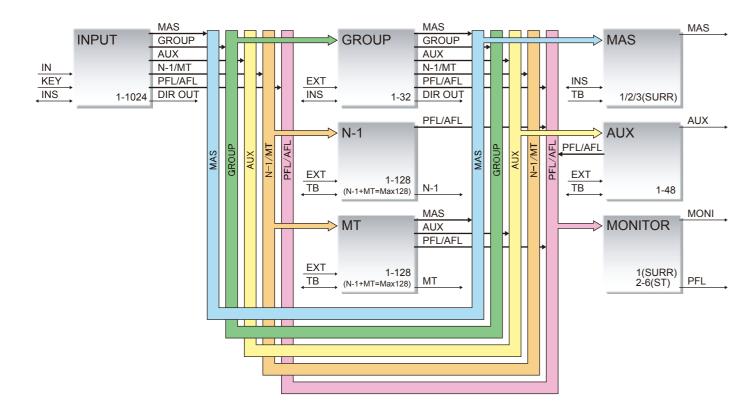
#### > Audio channel (Fs=48kHz)

Master Bus	Maximum 24 buses (3 surround)
■ Group Bus	Maximum 32 buses
Aux Bus	Maximum 48 buses
■ N-1 / MT Bus	Maximum 128 buses
■ AFL	1 surround
AFL / PFL	3 stereo
■ PFL	1 stereo
■ Main Monitor	1 surround+stered
Sub Monitor	5 channels (Stereo)

#### > Audio control parameters

■ HA Gain	+10dBu~-64dBu
■ Trim	+24dB~-24dB
<ul><li>Delay</li></ul>	5000ms or more
■ Filter	Filter1 (HPF/Notch) Filter2 (LPF/Notch)
■ Equalizer	4Band (Support for all frequency bands)
<ul><li>Dynamics</li></ul>	Compressor 2 channels Gate/Expander 1 channel

## Audio block diagram



## Dimension

